

Tar Heel 250

COMPETITOR INFORMATION

HICKORY MOTOR SPEEDWAY – NEWTON, NC

MAY 22-23, 2024



Event Information

Wednesday May 22, 2024

2PM-7PM	Pit Credential Open
3PM-8PM	ASA Hauler Parking
4PM-8PM	ASA Optional Pre-Tech
5:00-5:30PM	ASA Practice
5:35-5:55PM	Legends Practice
6:00-6:30PM	ASA Practice
6:35-6:55PM	Legends Practice
7:00-7:30PM	ASA Practice
7:35-8:00PM	Legends Practice
8:30PM	Pit Gate Closes

Thursday May 23, 2024

10:30AM	ASA Hauler Parking (Continued)
10:30AM	ASA Registration & Garage Open
11:00AM	Pre-Tech By Appointment (Remaining Cars)
12:00PM	Mandatory Driver/CC/Spotter Meeting
1:00-1:45PM	ASA Practice 1
1:50-2:10PM	Legends Practice 1
2:15-3:00PM	ASA Practice 2
3:05-3:25PM	Legends Practice 2
3:30PM	ASA Qualifying Tech Begins
3:30PM	Ticket Office & Grandstands Open
4:00PM	Legends Qualifying
4:30PM	ASA Go Fas Qualifying
5:15PM	Legends Last Chance Race
5:30PM	ASA Autograph Session In Grandstands
6:30PM	Legends Feature
7:00PM	Pre-Race Opening Ceremonies
7:30PM	Tar Heel 250

Hauler Staging Map



Hauler Parking & Pit Ticket Sales

- Hauler parking begins on Wednesday at 3:00pm. Teams in the top 10 points will go in first if at track. Teams arriving Tuesday night & Wednesday morning stage in the main parking to the left not on entrance road to pit gate, please do not block driveways. See diagram below.
- Please leave room for haulers to get out as Top 10 will have to go in first.
- Pit ticket sales will be open on Wednesday from 2:00pm-7:00pm, and Thursday 10:00am-until. Please fill out a team form and leave an open check for team members arriving separately. **Pit pay is available for this event and highly recommended to expedite entry.**

Testing

- The last day for private testing was May 7th.

Work Area

- Teams will work from behind the haulers.

Golf Carts

- Golf Carts/ATV's are allowed except on hot pit road. Use of vehicles can be revoked for reckless driving or blocking areas. One vehicle per team. Drivers must be at least 16 years old.

UPS/FEDEX

- If you need to ship items to the race track the address is 3130 Hwy 70 SE, Newton, NC. 28658. Packages will be in the office for pickup.

Contact Info

- Track Office – 828-464-3655
- Drew Kreibich ASA GM – 608-769-4509
- Tim Bryant SSS Promoter – 850-217-0539
- Nicholas Rogers SSS Comp. Director – 850-418-0559
- Scott Menlen ASA Race Director - 586-201-0378
- Freddie Query ASA Head Tech – 704-905-5907

General Procedures

- This event is being conducted using 2024 ASA National/SSS event rules.
- **Driver & Owner must have an ASA license to compete.**
- No cellphones, smart watches or blue tooth devices allowed in cars at any time. This would be an automatic disqualification.
- **No tape allowed on the car except grill screen & front brake ducts. Must have lower 3" of grill screen open.**
- No cool down units of any type permitted and will be subject to severe penalty.
- Any cars that do not tech on Wednesday will tech at their assigned time on Thursday.
- All tech issues must be fixed and marked off by 3:00pm on Thursday or possible penalty is slowest of qualifying laps.
- You will draw for tire stacks at 3:30pm Wednesday at the CC meeting. If you are not present, we will draw for you.
- **For qualifying order, we will combine both Thursday practice times with qualifying order being reverse of these combined times.**
- Must purchase a minimum of 20 gallons of fuel before qualifying. Sunoco 110 is spec fuel for this event.
- All tires in impound must be stacked 4 high when not working them or you could face penalties. The only items allowed in impound are a tire gauge, tire tape & air hose. All wheels must have car number decal on them.
- Must run an ASA windshield banner and all required contingency decals.
- It is mandatory that all cars have a spotter. Spotter must have the ability to monitor race control anytime car is on the track with either a scanner or separate radio. Spotters that cannot monitor race control could result in car being black flagged. Race control frequency for this event is 467.7875.
- In the event of rain, we will use 2024 STARS/SSS Car Owner points order then by order of entry to set the field.
- No crew members are allowed on the racing surface anytime the track is hot unless given permission by an official. This can result in crew member being removed from the pits.
- No scuffing tires on pit road or around safety workers on the track at any time. You will be parked after one warning.
- All lead must be securely fastened & painted white with a car number on all sides. Lead will be inspected pre- and post-race. If not painted and numbered, you will face penalties as outlined in the rule book.
- **A muffler must be installed limiting car to a maximum of 99db at all times. Penalties will apply for any car over 99db.**

Tire Procedures

- Tire selection will be done by draw for numbered tire stacks on Wednesday at 3:30pm in the at tech. If you are not at track an official will draw for you.
- Each team will be allowed to purchase up to two sets of sticker tires for use during practice. Teams can use any tires for practice on Wednesday. Teams must be on marked event tires for Thursday practice.
- Wednesday – Teams will draw for tire stacks. Teams can mount and take practice tires only. Qualifying and race tires will remain in impound.
- Thursday – Qualifying tires will remain in impound until qualifying tech. Race tires will be released after cars are gridded for autograph session.

Event Notes

- No personal vehicles will be allowed in the pit area unless they have a parking pass.
- In the event of inclement weather during the weekend's events some adjustments may be made to event procedures and schedule. If this occurs the primary team contact will be notified, and it will be announced during the drivers meeting.

2024 Rule Changes

- The lower 3" of grill screen must be open at all times.
- A full width opening deck lid is required.
- Air filter height is a maximum of 4".
- Carburetor restriction height must match the size of the plate.
- All oil pump stages must be straight tooth or rotor with maximum 3 lobes. No high helix pumps allowed.
- No intakes may be painted or coated.
- No valves springs less than 1.500 OD.
- Sealed engines are allowed 1" carb spacer max.
- Fuel cells must be attached with a minimum of .375" bolts.
- Fuel cell sides must be symmetrical.
- Maximum of 1 brake blower/fan per side, front brakes only
- No digital radios allowed in the car.
- Safety net must have a minimum SFI rating of 27.1.
- Helmet must be a minimum of 2015 Snell.
- **Panning of A-Arms is not allowed.**

Wednesday May 22nd

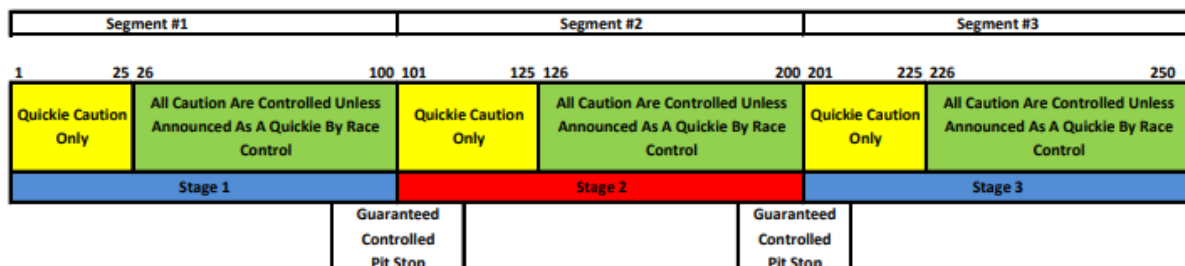
- Hauler parking begins at 3:00pm.
- Teams will work from their hauler.
- Crew Chief & Tire Draw meeting is at 3:30pm.
- Pre-tech begins at 4:00pm first come first serve. This is optional but highly recommended.
- We will hand out transponders at the tire drawing. If you are not at the track at that time you will pick up from registration.
- Decal packs are available at registration. Window valance and required decals should be on the car prior to going on track for practice. Please refer to contingency decal sheet.
- You can use any tires for practice on Wednesday.
- ASA tech will close at 8:00pm.

Thursday May 23rd

- Garage and Track Services will open at 10:30am.
- Remaining cars will pre-tech by appointment beginning at 11:00am. This will be sent out Wednesday night to teams.
- Mandatory Driver/Crew Chief/Spotter meeting is at 12:00pm.
- You must be on marked event tires for both practices,
- We will release qualifying tires to the cars at 3:00pm.
- Pre-Qualifying tech begins at 3:30pm. All cars are required to be on the ground ready to roll to tech at that time unless on an approved mechanical waiver by tech.
- You will have two opportunities to pass tech before you are under penalty of the slowest of your two laps. You should have your ignition box clean with brake clean, sway bar set, and all taping done prior to pre-qualifying tech. An official will send you to tech in order.
- After tech no adjustments can be made other than air pressure. A maximum of 3 crew members and the driver with the car. You will be advised on generators in the drivers' meeting.
- Qualifying is dead lap first time by then green, white, checkered. Once you take the green you have a time. If you have an issue prior to taking the green you will be put on a 5-minute clock. You must be rolling to stop & go when that clock expires.

Event Procedures

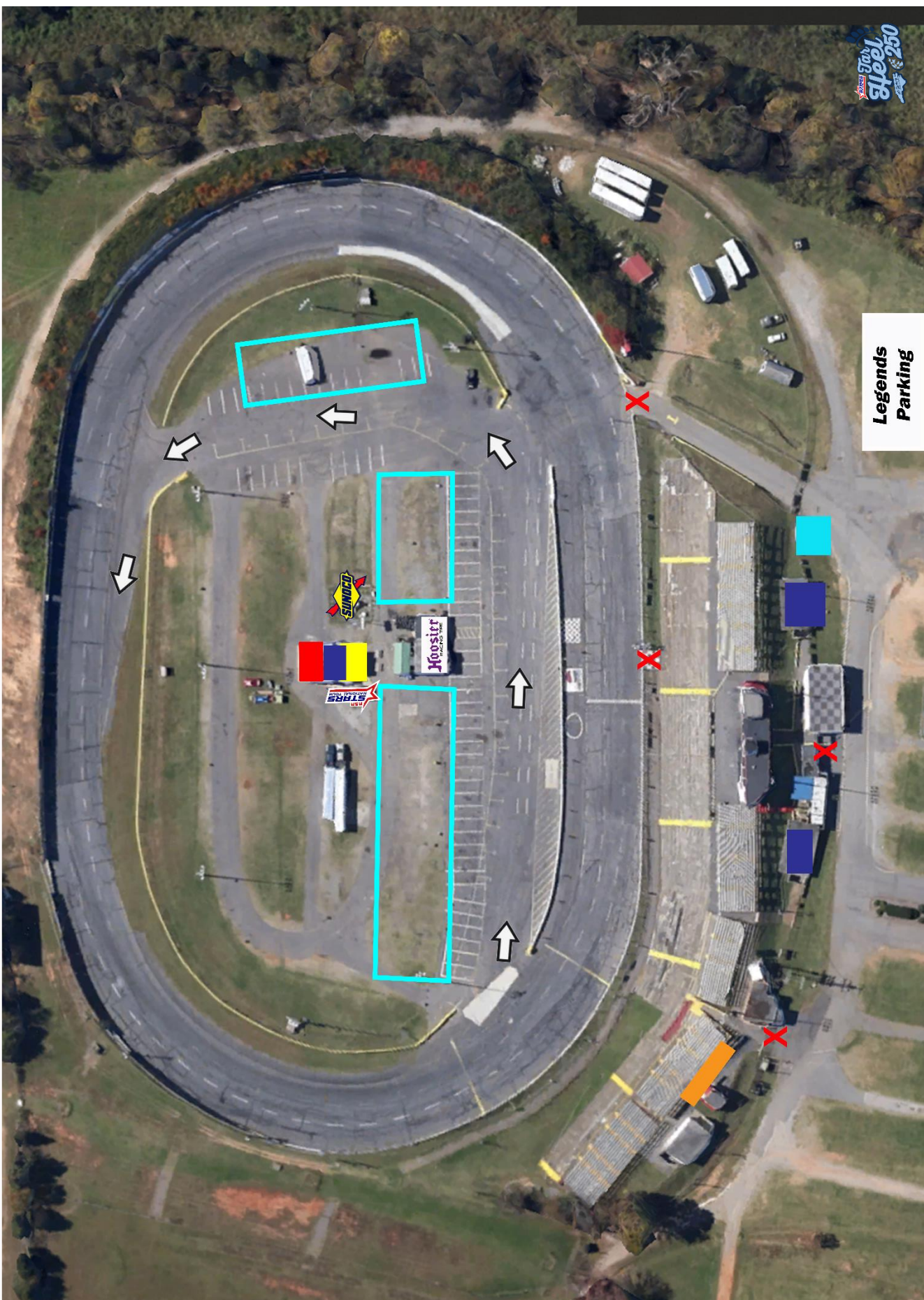
- If you spin prior to taking green you cannot go backwards on the track. You will come to green from where you spin. After taking the green, if you spin, you are allowed to go counter. Do not cross start/finish.
- You will be directed to impound at the conclusion of your lap. One crew member can remove tape, check air pressure and check stagger with a stagger stick only.
- Following qualifying cars will not be allowed out of impound. Safety/mechanical items will be dealt with on a case by case basis. Anyone that must pull out of impound will face possible penalties including starting laps down or being required to run the LCQ.
- Cars running the LCQ, if needed, will remain in impound. We will grid the cars at stop and go as they are bumped during qualifying. Teams will be allowed to set air pressure and add driver items only. Teams that transfer to the main will be allowed to purchase new tires for the feature. Teams also have the option to run marked, scuffed, event practice tires in the LCQ.
- Teams can come to pit road when cars pull off of grid to make any needed adjustments. Penalty is to start on the tail.
- Mandatory autograph session at 5:30pm.
- Group picture is at 7:00pm. Please be in uniform.
- Race is (10) tires max. **These are the only tires approved for use during the event.** Flats must be on the rim or must be inspected and approved by an official before the tire is touched by a crew member other than during a controlled caution. An unapproved during tires change will result in a two lap penalty per tire.
- **Teams can take two tires, four tires or take two and swap two under a controlled pit stop. Teams may also take fuel under any caution.**
- At the conclusion of the event the top 3 will go to the front straightaway for victory lane ceremonies. Fourth, fifth and any other requested car will go straight to tech. Driver must drive car to scales.
- Please make sure your transponder is returned.



- 1 If a caution falls within 5 laps of the end of a stage it will be deemed the stage break.
- 2 Quickie cautions can be used in the first 25 laps after a stage break.
- 3 All other cautions will be a controlled caution. Unless deemed a quickie in certain situations.



- Concessions
- Tech
- Restrooms
- LM Parking
- Hoosier Racing The Stars
- Tires/Impound
- Registration
- Entance Gates
- Pit Tickets
- Spotters Stand
- Traffic Flow
- Fuel Station



**Legends
Parking**

**50th Anniversary
250**

Super Late Model Race Procedures

- 1. Event:** The race is 250 green flag laps. Series reserves the right to count cautions in certain situations including excess number of cautions. If a red flag is thrown once the leader has taken the white flag there will be a green, white, checker restart. The event is complete after three green, white, checker attempts.
- 2. Initial Start:** Flagman starts the race. Cars must stay in their lane until the finish line. No jumping a start or passing before the finish line. If a green flag lap is not completed on the initial start, there will be a total restart with all cars back in their original starting position except for any cars that are penalized, receive assistance or cars that pit.
- 3. Yellow Flag:** There will be no racing back to the caution. When the yellow flag is displayed, all cars must slow to a caution pace and bunch up as quickly as safety allows so safety crews can work on track. All cars must get single file and stay single file. Lineup disputes will be settled by race control. Failure to comply can result in penalties up to disqualification. No scuffing around workers on track. You will receive one warning, any further issues and you will be parked for the remainder of the event.
- 4. Cars Involved in the Caution:** Only car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop but were not directly involved with the initial cause of the caution, will get their spots back if they do not receive assistance or go to pit road. Rough driving will not be tolerated. If contact with a car causes a yellow flag and the contact is not a "racing incident," that car will also be sent to the tail. Rough driving at any time can result in penalties including being sent to the tail of the field or possible disqualification from the event. If you stop on track or intentionally create a caution you will lose a minimum of two laps naturally or by penalty.
- 5. Pitting Procedure:** You must stay single file behind the pace car during the cautions unless you are coming to the pits. Please see controlled caution procedures for detailed instruction. Only traditional tools and procedures may be used during a pit stop. A maximum of 5 crew members allowed to service the car. Crew cannot go to their car until it is completely stopped in their pits. The pit road speed limit is 35mph, if a car goes over the limit, it will be black flagged for a stop and go penalty.
- 6. Restart:** Field will be set based off last completed lap. Restart Line-up will be lead lap cars that did not pit followed by lead lap cars that pitted and returned in allotted time. Lap cars will line up behind lead lap cars followed by cars under penalty with free pass on the tail. Restarts will always take place in the box coming off turn 4. The restarts will be double file and will use the choose rule described below for restart lineup. Field will choose at designated point just past finish line when instructed to by race control. Once the pace car leaves the field the leader can steadily increase their speed until the box. The leader must accelerate first once in the box. No slowing, weaving, brake checking or decrease in acceleration once the pace car leaves the field. The MINIMUM restart speed is 45 mph (may be adjusted at specific tracks). Cars must stay in their lane until the finish line. No jumping a start or passing before the start finish line. If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized, receive assistance or pit.
- 7. Choose Rule:** On restarts, the lead car remains out front while all others line up single file behind the leader. Drivers will be notified by the flag man and race director that drivers will choose this lap. The leader has the option to choose either lane (high or low) and stay in that position. All cars behind the leader must choose the high (outside) or low (inside) lane for their restart. Drivers must select a lane upon reaching the cone and must stay in that lane until the green flag is displayed. Changing lanes after choosing will result in restarting at tail of longest line. Cars may gain positions by selecting the shortest lane. Free pass and any car under penalty must restart at the tail of the longest line. If a yellow occurs prior to the completion of a green lap the running order will revert to previous restart prior to drivers choosing unless directed otherwise by race control.
- 8. Stages:** All events will be broken into 3 points paying stages. Stage breaks will be controlled pit stop cautions.
- 9. Red Flag:** All cars must stop as quickly as safely possible when the red flag is displayed. Cars may go to the pits for crews to work on them, only after the spotter official has given them permission to do so. Cars pitting under red must restart at the tail of the field.
- 10. Black Flag:** Cars that receive the black flag must go to pit road immediately. If you do not go to pit road within 3 laps, your scoring will stop until the situation is rectified. Check with your spotter for guidance from race control.
- 11. Wave Around:** At the end of any caution period, any cars that are at the tail of the lead lap, behind the pace car but in front of the race leader will be "Waved Around" to pass the pace car and return to the tail of the lead lap cars, thus ensuring that the leader of the race will always start the race at the head of the field. Cars using the "Wave Around" cannot pit during that caution period.
- 12. Free Pass:** At the time the caution comes out, the first car behind the leader 1 lap down will be deemed to be the Free Pass (If free pass is the cause of the yellow then it would go to next car in line). Free pass will stay in their position throughout the caution period (Free Pass may pit if they elect to), until directed to pass the pace car or drop to the tail of the field and have your lap added manually. Free can choose at the choose cone. No free pass will be awarded in the last 10 laps.
- 13. Slow Cars:** Slow cars will be advised in the drivers' meeting which lane to utilize in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the preferred lane and then resume racing. Lapped cars that are repeatedly passed without giving the preferred lane during the race may be penalized. Cars fighting to stay on the lead lap are not forced to yield to the leaders until they have been passed by the leader.
- 14. Scoring:** Transponders will be used for scoring. Teams must return the transponder to a scoring official before leaving pit area...There is a \$400 PENALTY for failure to turn in your transponder.
- 15. Spotters:** Spotters are required to be in the designated spotters stand during racing activities. Only one spotter per team is allowed in the spotter stand, no guest. Spotters must have the ability to listen to race control via a standard electronic scanner or dedicated radio at all times during the event. The frequency is 467.7875. Drivers should keep your spotter's patient and polite; spotters keep your drivers the same. Tower will be monitoring during the race. Spotters must be respectful to officials and other spotters at all times. If the spotter leaves or is removed from the spotters stand car will be parked.
- 16. Post-Race:** The top three finishers go to the front-stretch immediately following the completion of the race. Fourth and fifth go straight to tech. Other cars may be requested to go directly to tech. Driver must drive car to tech after victory lane.
- 17. Controlled Cautions:** This event will use Controlled Cautions up to lap 250 unless declared a quickie yellow by race control. You can only take tires during controlled cautions unless for an approved flat. A quickie yellow may be used for an issue that can be cleared quickly. Controlled Cautions will consist of a 3-Lap grace period. Pace car will pick up field in turn 2. Pits are closed until the lineup is established. Once lineup is established race control will announce pit road open next time and pit open flagman will show green. You can enter pit road when you get to the entrance. Do not advance. That 3-lap grace period is only the first three laps that pit road is open after the cars have been brought to pit road. After the grace period, cars will lose positions. When pitting under a Controlled Caution, the cars that pit the first time by will return to the track in the same order they were scored running in the race prior to coming to pit road, relative to the other cars that pitted, and will line up behind the cars that did not pit, as long as they return to the track within the stated 3 lap window. Any car that returns to the track AFTER that 3-lap window will not get their position back and must fall to the tail of their lap. Any car that pits and does not return to the track prior to the field receiving the "one to go" signal must restart at the tail of all cars. **There will be no mandatory cautions during this event except for the stage breaks.**

*These procedures will be superseded by any procedures provided during the event.



Thank you for being a part of the Tar Heel 250



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